

Plenty Migration – Plenty Website 2008 Wireframes



Version 2.0
01/12/2008

Document control

Project summary

Project	Plenty Migration
Job code	5901
Client stakeholders	
Chemistry Stakeholders	

Distribution list

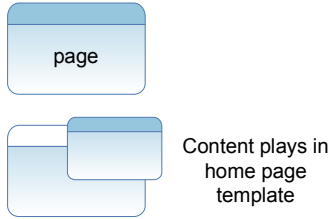
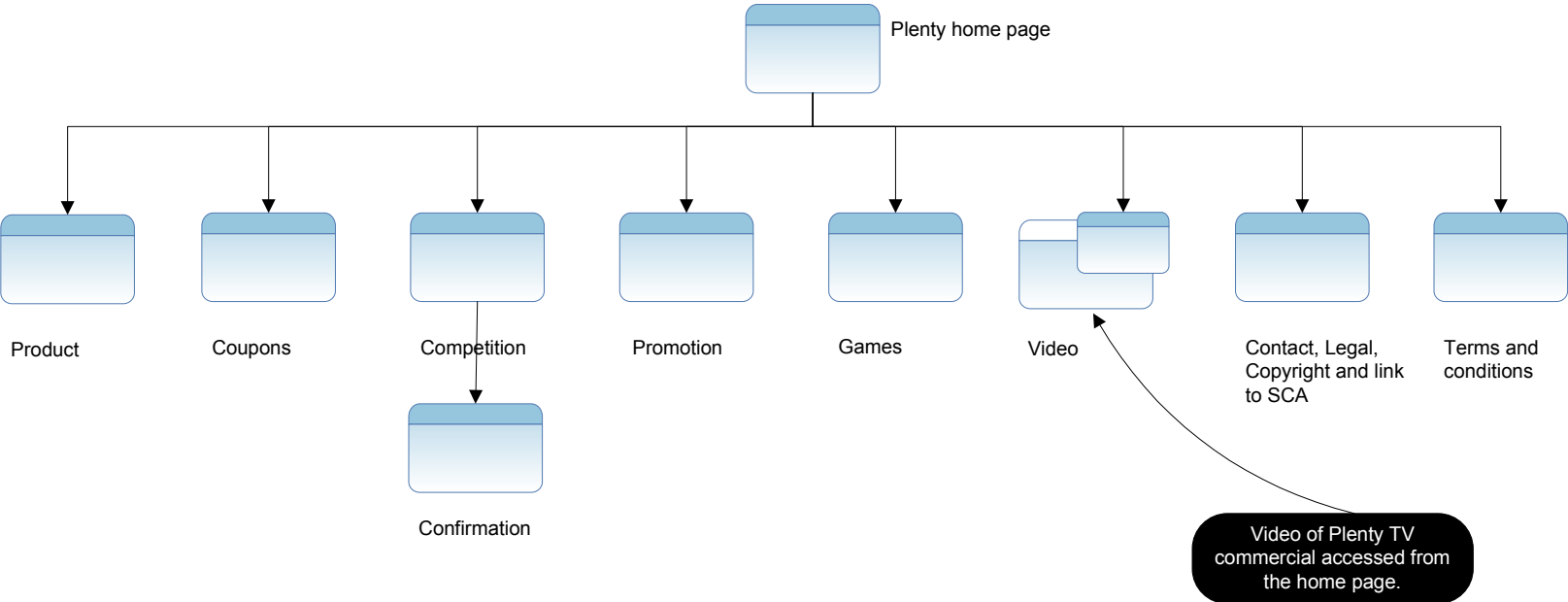
SCA		
Name	Email address	Notes

Chemistry		
Name	Email address	Notes

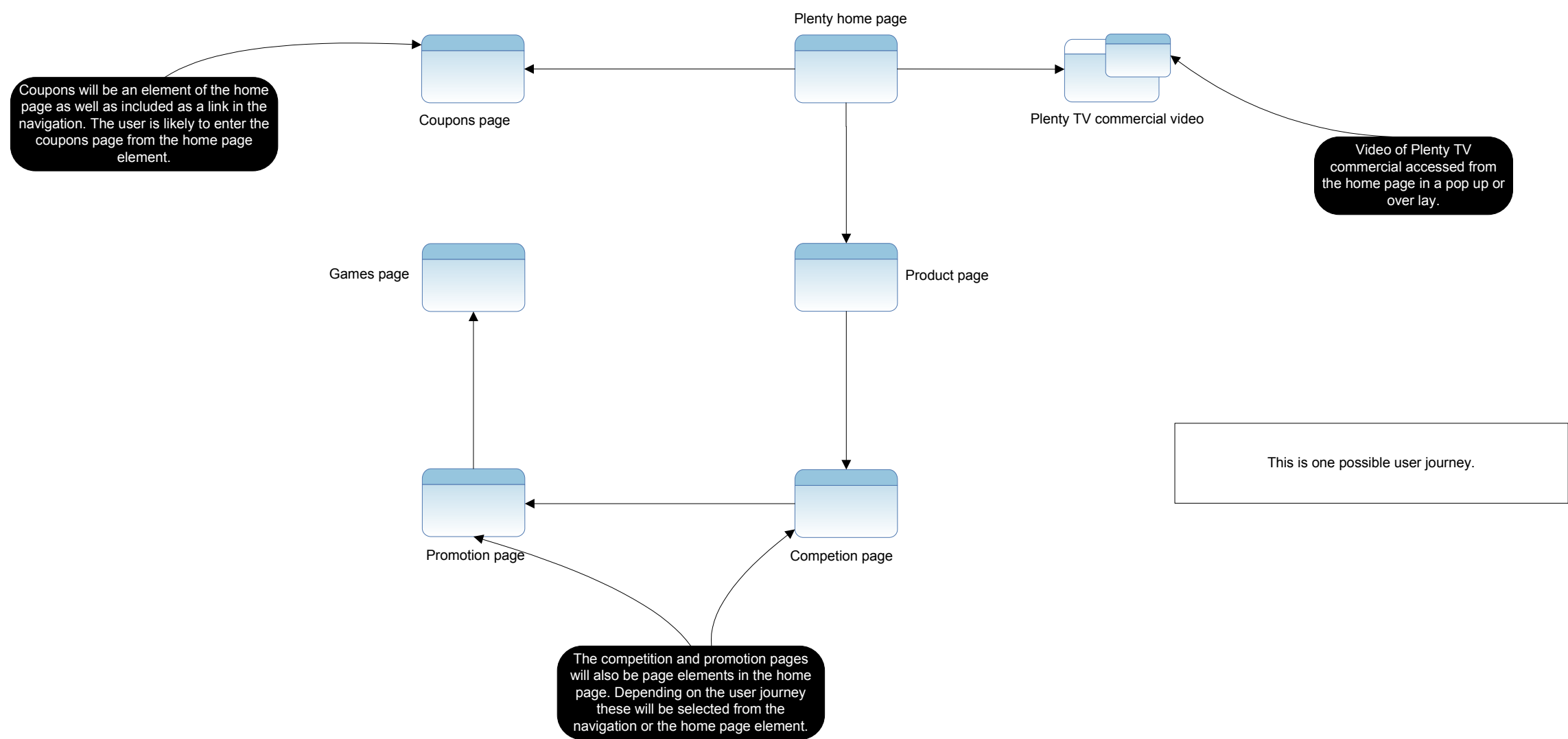
Document History

Date	Updated by	Updates made	
25/11/2008	Andy Moss	Initial site map, user journey and wireframes	
01/12/2008	Andy Moss	Delete Flash intro screen. Video screen amended to hold controls of multiple videos. Delete alternative home page layout as it was connected with the Flash screen.	

Site Map



User Journey



home Page

This wire frame is intended to describe the layout of page elements. The only element that must be of a rectangular shape is that of panel 1. as it is intended to display video as well as Flash.

Plenty homePlenty rangeCouponsCompetitionGames

Coupons2.

Video/TV ad link5.

Promotion4.

Flash intro/brand1.

Competition graphic and text3.

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600px

950 px

1. Flash intro

This Flash movie will promote the brand and will be replaced by a graphic if the user does not have Flash enabled. If more attention needs to be given to promotional element then the elements can be arranged to suit.

The Flash movie will contain a mute button if the movie contains audio.

2. Coupon

This area is for the promotion of the coupon, 'on click' it will link to the Coupons page. Creative have free reign, Chemistry suggest that if if this is an animated element then consider the 'busyness' of the page with other animated elements.

3. Competition

This area is for the promotion of the competition, 'on click' it will link to the Competition page. Creative have free reign, Chemistry suggest that if if this is an animated element then consider the 'busyness' of the page with other animated elements.

4. Promotion

This area is for any promotion and for the Kim & Aggie page in the future, 'on click' it will link to the Promotion page. Creative have free reign, Chemistry suggest that if if this is an animated element then consider the 'busyness' of the page with other animated elements.

5. Video

This area is for video in this case the TV commercial. It should entice the user to click which will launch the video in panel 1. as described in page 7.

Please note that this wireframe is for information architecture only – it is not a design layout and copy is not definitive.

Page 4

video panel

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Plenty homePlenty rangeCouponsCompetitionGames

Coupons

Competition graphic and text

Promotion

1. Video launches here

Controls/thumbnails to select video to watch.
Player launches with latest video content.

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950 px

600px

1. Video

When the user clicks on the link/graphic promoting the TV commercial the video launches with usual controls, play, pause and mute. After playing the panel reverts to previous home page functionality. If other video content is available then player will remain on screen and prompt user to select another video from below.

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Page 5

product page

This wire frame is intended to describe the layout of page elements. The only element that must be of a rectangular shape is that of panel 2. as it is intended to display video as well as Flash.

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1.

Product description

2.

Product imagery

3.

Coupon

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950 px

600px

1. Product description

This area to describe the products

2. Product imagery

This area to display product imagery

3. Coupon

This area is for the promotion of the coupon, 'on click' it will link to the Coupons page. Creative have free reign, Chemistry suggest that if if this is an animated element then consider the 'busyness' of the page with other animated elements.

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Page 6

coupons page

This wire frame is intended to describe the layout of page elements. The only element that must be of a rectangular shape is that of panel 2. as it is intended to display video as well as Flash.

Plenty homePlenty rangeCouponsCompetitionGames

1. Register for your coupon

Sed interdum eleifend mi. Class aptent taciti sociosqu ad litora torquent per conubia nostra, per inceptos himenaeos. Duis in libero. Vivamus convallis risus venenatis sem. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam erat volutpat.

Mr

Your name

Your e-mail address

Mobile number

☐ I am happy to receive offers and competition information by e-mail.

☐ I have read the [terms and conditions](#) and agree.

Submit

On submission of this data you will be directed to the coupons website xxxxxxx which opens in a new browser window.

2. Brand

3. Competition graphic and text

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950 px

600px

1. Coupon

Explanatory text and graphics. Fields to capture user details before directing users to the coupons website. Website to open in new window to avoid site abandonment.

2. Brand

Area to display brand piece as per home page, minus Bounty-Plenty intro.

3. Competition

This area is for the promotion of the competition, 'on click' it will link to the Competition page.

Creative have free reign, Chemistry suggest that if if this is an animated element then consider the 'busyness' of the page with other animated elements.

Please note that this wireframe is for information architecture only – it is not a design layout and copy is not definitive.

Page 7

competition page

This wire frame is intended to describe the layout of page elements. The only element that must be of a rectangular shape is that of panel 2. as it is intended to display video as well as Flash.

Plenty homePlenty rangeCoupons**Competition**Games

Competition

Sed interdum eleifend mi. Class aptent taciti sociosqu ad litora torquent per conubia nostra, per inceptos himenaeos. Duis in libero. Vivamus convallis risus venenatis sem. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam erat volutpat. Duis in libero. Vivamus convallis risus venenatis sem. Cum sociis natoque penatibus et magnis.

Mr

Your name

Your e-mail address

Mobile number

☐ I am happy to receive offers and competition information by e-mail.

☐ I have read the [terms and conditions](#) and agree.

Submit

Brand

Coupon

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1.

2.

3.

600px

950 px

1.

Competition

Fields to capture user details for competition entry and explanatory text and graphics.

2.

Brand

Area to display brand piece as per home page, minus Bounty-Plenty intro.

3.

Coupon

This area is for the promotion of the coupon, 'on click' it will link to the Coupons page. Creative have free reign, Chemistry suggest that if if this is an animated element then consider the 'busyness' of the page with other animated elements.

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Page 8

promotion page

This wire frame is intended to describe the layout of page elements. The only element that must be of a rectangular shape is that of panel 2. as it is intended to display video as well as Flash.

Plenty homePlenty rangeCouponsCompetitionGames

1.

Promotion

Sed interdum eleifend mi. Class aptent taciti sociosqu ad litora torquent per conubia nostra, per inceptos himenaeos. Duis in libero. Vivamus convallis risus venenatis sem. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam erat volutpat. Duis in libero. Vivamus convallis risus venenatis sem. Cum sociis natoque penatibus et magnis.

Quisque aliquam mattis ipsum. Aenean metus metus, laoreet adipiscing, posuere eget, pretium ut, ligula. Vestibulum vel nisi. Class aptent taciti sociosqu ad litora torquent per conubia nostra, per inceptos himenaeos. Sed in libero. Fusce ipsum purus, sagittis et, accumsan vulputate, semper non, est. Nulla orci ipsum, accumsan sed, auctor ac, porta at, nibh. Aliquam erat volutpat. Aliquam augue lacus, pretium vel, aliquet in, placerat varius, nibh. Mauris ac lectus non tellus gravida fringilla. Morbi porta dolor a arcu. Maecenas dapibus lectus eu dui. Donec nec eros non sem iaculis interdum.

2.

Brand

3.

Competition graphic and text

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600px

950 px

1.

Promotion

This page is intended for any promotion and would also be the wire frame for the Kim & Aggie idea. This is a free page at this time to hold any additional content.

2.

Brand

Area to display brand piece as per home page, minus Bounty-Plenty intro.

3.

Competition

This area is for the promotion of the competition, 'on click' it will link to the Competition page.
Creative have free reign, Chemistry suggest that if if this is an animated element then consider the 'busyness' of the page with other animated elements.

Please note that this wireframe is for information architecture only – it is not a design layout and copy is not definitive.

Page 9

games page

Plenty homePlenty rangeCouponsCompetition**Games**

1.

Games

Sed interdum eleifend mi. Class aptent taciti sociosqu ad litora torquent per conubia nostra, per inceptos himenaeos.

Game 1 title

Instructions

Sed interdum eleifend mi. Class aptent taciti sociosqu ad litora torquent per conubia nostra, per inceptos himenaeos. Etiam pellentesque lacus et dui. Sed quam. Duis eu dolor. Mauris eros. Ut ut nisi. Curabitur molestie neque sed est. Ut molestie diam.

Start game

Game 2 title

Instructions

Sed interdum eleifend mi. Class aptent taciti sociosqu ad litora torquent per conubia nostra, per inceptos himenaeos. Etiam pellentesque lacus et dui. Sed quam. Duis eu dolor. Mauris eros. Ut ut nisi. Curabitur molestie neque sed est. Ut molestie.

Start game

2.

Game launches here

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1. Game instructions and selection

This panel displays the instructions for the games and the button to launch the game in panel 2. This panel is designed to hold two games although for launch only one will be present.

2. Game screen

The game once selected from panel 1. is launched in this panel/window.

600px

950 px

Please note that this wireframe is for information architecture only – it is not a design layout and copy is not definitive.

Page 10

terms & conditions

This wire frame is intended to describe the layout of page elements. The only element that must be of a rectangular shape is that of panel 2. as it is intended to display video as well as Flash.

